ALL GIRLS CONFERENCE







GAME DAY PAPERWORK CHECKLIST FOR TEAM MANAGERS & CLUB REGISTRAR

All Team Managers are to be equipped with the following game day paper work which is to be handed to the officiating umpire 20 minutes prior the start of all games unless instructed otherwise by the umpire. In the case of a neutral venue the team mentioned first is the home team therefore the home team manager assumes their respective role.

Please ensure these guidelines are followed and the timelines are met by all involved.

Year 3 to 6 All-Female Competitions

Home Team Managers:

- 1 **Team Sheet** (To be signed off by the Umpire at the start of the game and held by the Umpire until game finished)
- Goal Umpire (Should be an Adult)

At the completion of each game the Home Team Manager is to pay the Officiating Umpire and collect the team sheet from the umpire and ensure that the officiating umpire has completed the recordings on the Match Day App.

Away Team Managers:

- 1 **Team Sheet** (To be signed off by the Umpire at the start of the game and held by the Umpire until game finished)
- 1 Goal Umpire (Must be an Adult)

At the completion of each game the Away Team Manager is to pay the Officiating Umpire and collect the team sheet from the umpire and ensure that the officiating umpire has completed the recordings on the Match Day App.

Club Registrar:

The club registrar to adjust team sheets and on Sports TG no later than 9.00pm Sunday Night. Team Sheet to be kept at club level. If there are any game day discrepancies the club register will be called upon to scan and email the team sheet to the Fremantle Conference Administrator.

All Enviro Points Awarded for each game played will be available on the Sporting Pulse system for all to view on the Wednesday evening after the weekends game played.

Home Team Club Registrar - Sports TG Online Role:

Adjust online team sheet to reflect who played and who did not play. (Remove/Add players as per team sheet). Enter scores to the online scoring section on Sporting Pulse. The score for the Year 3 – 6's is to be entered as 0 goals 0 behinds and 0 points in the final score section and each game ending in a Draw.

Away Team Club Registrar - Sports TG Online Role:

Adjust online team sheet to reflect who played and who did not play. (Remove/Add players as per team sheet).

All Enquiries, please contact:

Robyn Elms

Fremantle Conference Administrator email: relms@wafc.com.au







GAME DAY PAPERWORK CHECKLIST FOR TEAM MANAGERS & CLUB REGISTRAR

All Team Managers are to hand over their team sheet to the officiating umpire 20 minutes prior the start of all games unless instructed otherwise by the umpire. In the case of a neutral venue the team mentioned first is the home team therefore the home team manager assumes their respective role.

The JLT Match Day Checklist information is to be recorded and checked off on the Match Day Online App prior to the commencement of the game by both the Home and Away Team Managers and kept at club level.

Please ensure these guidelines are followed and the timelines are met by all involved

Years 8's to 12's – Years 7/8 and Years 9-11 All-Female – Provide and Collect the following

- **Home Team Managers:**
- Team Sheet (To be signed off by the Umpire at the start of the game and held by the Umpire until game finished)
- Interchange Steward with IPAD for recording-Interchange recording data to be emailed direct to relms@wafc.co.au
- Score Cards (To be completed by the 2 Goal umpires and 1 independent scorer)
- **Boundary Umpire -** (2 Boundary Umpires may be used if deemed necessary 18 a side competition only) (Districts Umpires will supply the Boundary Umpires for the Year 11/12's games only)
- Goal Umpire (Districts Umpires will supply the Goal Umpires for the Year 11/12's only)

At the completion of each game the Home Team Manager is to pay the officiating umpires and collect the team sheet / score cards from the umpire and ensure that the officiating umpire has completed the game day recordings on the Match Day App. Team Manager to deliver team sheet and score cards and or the completed JLT Match Day Check list document to the Club Registrar no later than 6.00pm Sunday evening or as otherwise instructed by your Club Registrar for processing Sunday evening.

The officiating umpires of the game will submit both the Home and Away Team Sheets, enter scores, enter Association Fairest & Best Votes, any Game day E Points not awarded with an explanation for not awarding and all other issues that may have occurred during the course of the game, on the match day app.

Away Team Managers:

- **Team Sheet** (To be signed off by the Umpire at the start of the game and held by the Umpire until game finished)
- Interchange Steward with IPAD for recording -Interchange recording data to be emailed direct to relms@wafc.com.au
- **Boundary Umpire -** (2 x Boundary Umpires may be used if deemed necessary 18 a side competition only) (District Umpires will supply the Boundary Umpires for the Year 11/12's games only)
- Goal Umpire (District Umpires will supply the Goal Umpires for the Year 11/12's games only)

At the completion of each game the Away Team Manager is to pay the officiating umpires and collect their Team Sheet from the umpire and deliver to their Club Registrar no later than 6.00pm Sunday evening or as otherwise instructed by your Club Registrar for processing Sunday evening.

Club Registrar:

The club registrar to adjust team sheets and/or enter scores electronically on Sporting Pulse no later than 9.00pm Sunday night and kept at club level. If there are any game day discrepancies the club registrar will be called upon to scan and email the team sheet and/or score cards to the Fremantle Conference administrator.

If and when there is a report, the Fremantle Conference Administrator will be in touch on the Monday following the alleged incident to advise of the next action.

- Home Team Club Registrar Sporting Pulse Online Role:
 - Adjust online team sheet to reflect who played and who did not play. (Remove/Add players as per team sheet).
 - Enter scores to the online scoring section on Sporting Pulse.
- Away Team Club Registrar Sporting Pulse Online Role:
 - Adjust online team sheet to reflect who played and who did not play. (Remove/Add players as per team sheet).

All game day paperwork, i.e. is to be kept at club level and maybe called upon if any discrepancies should arise.

All Enquiries, please contact:

email: relms@wafc.com.au

NEST AUSTRALIAN FOOTBALL COMMISSION INC

FREMANTLE CONFERENCE





SIRENS TO COMMENCEMENT PLAY FOR EACH QUARTER

- Sound Siren 1 time As Umpires enter Playing Surface.
- Sound Siren 3 times 2 minute warning prior to start time.
- Sound Siren 2 times 1 minute prior to start time.
- Sound Siren 1 time START QUARTER.

DURATION OF QUARTERS AND BREAKS QUARTER LENGTH:

Yr 7	4 x 15 minutes
Yr 8	4 x 15 minutes
Yr 9s	4 x 20 minutes
Yr 10s	4 x 20 minutes
Yr 11s	4 x 20 minutes
Yr 12s	4 x 20 minutes
Yr 3/4 All-Female	4 x 15 minutes
Yr 5/6 All-Female	4 x 15 minutes
Yr 7/8 All-Female	4 x 15 minutes
Yrs 9-11 All-Female	4 x 15 minutes

QUARTER BREAKS

1/4 Time Break - 5 Minutes, ½ Time Break - 10 Minutes, ¾ Time Break - 5 Minutes.

USE OF STRETCHER

The timekeeper shall stop the clock at the time a stretcher crosses the boundary line and the field umpire has called time, and shall restart the clock at the time the field umpire recommences play and calls time on and the timekeeper shall also record the time out and the time of the quarter at which point the clock was stopped.

In the event that the time taken to attend to the injured player exceeds 10 minutes from the time out the following will apply. If the quarter ends during the delay: - time will be called for the quarter and play will recommence for the next quarter.

If the final quarter is in progress and the stretcher is called for, the remaining time will be played out.

ARENA

The Arena is defined as the Playing Surface and all of the area between the Playing Surface and the perimeter fence. If no perimeter fence, then the perimeter fence shall be interpreted as being located 10m outside and parallel to the playing surface (definitions AFL law 1.1).

YELLOW CARD OFFENCE (Order Off - Cool Off)

A Player/Official ordered off with a Yellow Card is required to immediately leave the Arena by running directly via the interchange area and shall remain outside the Arena for 15 minutes (Game Playing Time). An offender ordered off for a Yellow Card Offence can be replaced immediately.

SECOND YELLOW CARD OFFENCE (Order Off – Stay Off)

A Player/Official ordered off with a Second Yellow Card is required to immediately leave the Arena by running directly via the interchange area and shall remain outside the Arena for the remainder of the match. An offender ordered off for a Second Yellow Card Offence shall take no further part in the game and cannot be replaced for 15 minutes and receives an Automatic one week's suspension.

RED CARD OFFENCE (Order Off - Stay Off)

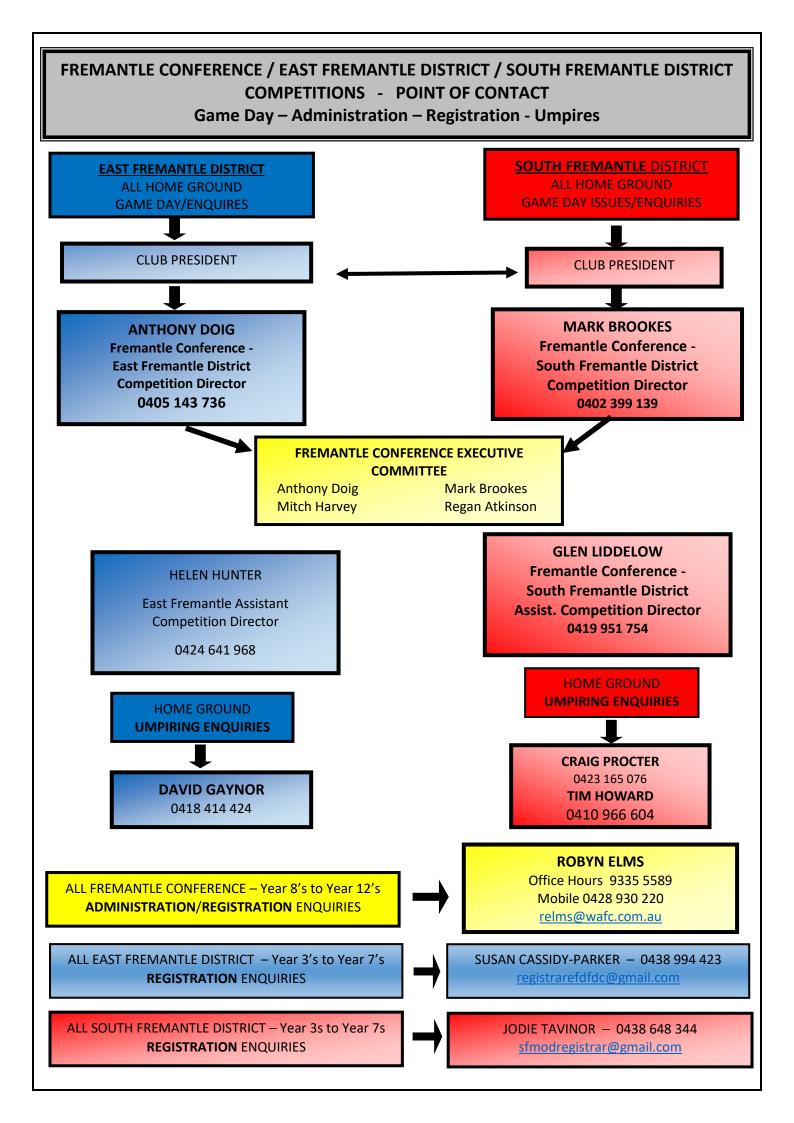
A Player/Official ordered off with a Red Card is required to immediately leave the Arena by running directly via the interchange area and shall remain outside the Arena for the remainder of the match. An offender ordered off for a Red Card Offence cannot be replaced for 15 minutes (Game Playing Time).

SUSPENDED PLAYER/OFFICIAL

Any player or official suspended by either a tribunal or prescribed penalty will not be permitted to play, coach or participate in any capacity, for the duration of the penalty. (i.e. runner, water carrier etc).

DRAWN FINALS MATCHES

- Should the final scores of both teams in any final round match, including the Grand Final, be equal at the end of the time allocated for the match, such match shall be extended by two (2) additional periods of five (5) minutes with no time off, in which the teams shall change ends and kick to either end of the ground alternatively.
- Should the scores be tied at the end of these additional periods, the team Captains will decide which team will kick to which end of the ground by the toss of a coin and play will then resume until one team scores and that team shall be declared the winner.
- At the end of the game there will be a 2minute break between fulltime and the commencement of the extra time. (Coaches allowed on the field at this time)
- After the completion of the first 5 minutes of extra time it is a straight changeover and no coaching staff on the field are









<u>FOUR (4) ENVIRO POINT Criteria</u> FREMANTLE CONFERENCE JUNIOR FOOTBALL

Our E Point system will apply to all Players, Coaches, Volunteers, Clubs and Spectators alike. Reward points are earned by simply maintaining the required behavioural standards our codes and laws require. Both teams can earn Four (4) E Points on each game day.

The accumulative points will dictate ladder positions ahead of percentage for our Teams.

Four (4) E Points will be awarded to each team if there has been no breach of codes of conduct, no red cards, no yellow cards, no coaching box warnings, no poor crowd behaviour, no retrospective breach established after a game and if all players, coaches and support staff are dressed accordingly in the correct attire.

It is not a penalty, it is a reward.

- One (1) E Point will not be awarded for every YELLOW card received by each participating Team on game day. Maximum of Four (4) E Points can be earned/not earned per game played.

 No Yellow Card infringement appeals will be taken into.
- If any Player, Team Official, Support Staff or Spectator is issued with a RED card on game day, then One (1) E Point will be not be awarded, an additional One (1) E Point will not be awarded to the offending team if found guilty at a P & D Hearing for their actions.
- If any player in any Team is issued with a RED Card and has taken a PRESCRIBED PENALTY, as per the Report by Umpire Form, then the player's aligned team will only be awarded with Two (2) E Points for their actions.
- For any bylaw breach/inappropriate game day behaviour the offending Team could not be awarded with a maximum of Four (4) E Points per game.
- If a Player, Team Official, Support Staff or Spectator is reported and is required to attend a P & D Tribunal Hearing and is found guilty for their actions, then only Two (2) E Points will not be awarded to the offending team.

The E Point will be recorded on the Match Day Paperwork app at the completion of the game played. The controlling Umpire or a Excecutive Member of the Fremantle Conference group have the authority to record breaches of game day code of conduct which may result in E Points not being awarded to a team.

If all Four (4) E Points are not allocated to a team on any given game day for any given reason, then it can be up for review by the Fremantlle Conference District's Junior Competition Director's, (JCC).

The Premiership ladder on the Sportingpulse website will be available for all clubs to view on Wednesday evening after each round played,

The Premiership Ladder for all Youth Teams will read as follows:

- Each Winning Youth Team will be allocated with Four (4) Premiership Points.
- Each Losing Youth Team will be allocated with Zero (0) Premiership Points.
- Two (2) Premiership Points will be given to each participating team if the game ends in a draw.
- If the Winning Team is awared with any E Points then the winning team will be allocated with Four (4) Premiership Points plus the Four (4) E Points making the Premiership ladder as being Eight (8) points for the win.
- If the Winning Team is not awarded with any E Points then the winning team will be allocated with only Four (4) Premiership Ladder points for the win.
- If the Losing Team is awarded with any E Points then the losing team will be allocated Zero (0) Premiership Ladder points with the allocated Four (4) E Points points making the Premiership ladder as being Four (4) Premiership points for the loss.
- If the Losing Team is not awarded with any E Points then the Losing team will be allocated with Zero (0) Points on the Premiership Ladder points for the loss.







TWO (2) x YELLOW CARD PROCEDURE

Please find listed below, the clarification of when a player has received Two (2) Yellow cards during the course of a game.

- If a player was to receive Two (2) Yellow cards for the same offence or for two different offences during the course of the game, then the player will be shown a Red card and will be ordered off the field, the offender shall take no further part in the game and cannot be replaced for 15 minutes. This warrants for a one (1) week's prescribed penalty, as found in Bylaw 44. The prescribed penalty will be initiated by the official Umpires on completion of the game on the Report by Umpire document.
- If a player was to received Two (2) Yellow cards during the course of the season and if a Third (3) Yellow card is received, then the Southern Conference Executive will implement the offending player with a One (1) week's suspension for their actions and for each successive yellow card received thereafter.

Please Note: If and when a player was to receive a Third (3) Yellow card during the course of the home and away season, then the player will be sent off for the 15 minute cool off time and can return to play at the completion of the 15 minute cool off time.

FOOTBALL COMMISSION INC.

FREMANTLE CONFERENCE





EAST FREMANTLE DISTRICT FOOTBALL DEVELOPMENT COUNCIL

2019 PLAYING VENUE LOCATIONS

Applecross Mt Pleasant Junior Football Club

Home Ground - SHIRLEY STRICKLAND RESERVE, cnr Coogee Road & Sweetman Street, APPLECROSS

Attadale Junior Football Club

Home Ground - TROY PARK, Bourke Drive, ATTADALE

Booragoon Junior Football Club

Home Ground - KAROONDA RESERVE, Karoonda Road, BOORAGOON

Bullcreek/Leeming Junior Football Club

Home Ground 1 - BEASLEY RESERVE, Beasley Road, BULLCREEK Home Ground 2 - PETER ELLIS PARK, Findlay Road, LEEMING

Canning Vale Junior Football Club

Home Ground - CLIFTON PARK, Crufts Road, CANNING VALE

Girls Games - RANFORD PRIMARY SCHOOL, Orkney Crescent, CANNING VALE

East Fremantle Junior Football Club

Home Ground - HENRY JEFFERY, cnr Riverside Drive & Preston Point Road, EAST FREMANTLE

Forrestdale Football Club

Home Ground - WILLIAM SKEET OVAL, Armadale Road, FORRESTDALE

Melville Junior Football Club

Home Ground - MARMION RESERVE, Marmion Street, MELVILLE

Palmyra Junior Football Club

Home Ground - MELVILLE RESERVE, cnr Stock Rd & Canning Highway, PALMYRA

Piara Waters Junior Football Club

Home Ground - PIARA WATERS SPORTS GROUND, Wright Road, PIARA WATERS

Riverton Junior Football Club

Home Ground - RIVERTON RESERVE, High Road, RIVERTON

Rossmoyne Junior Football Club

Home Ground - SHELLEY RESERVE, Koolan Drive, SHELLEY

Willetton Club Junior Football

Home Ground - BURRENDAH RESERVE, cnr Pine Tree Gully Rd and Burrendah Blvde, WILLETTON

Winnacott Junior Football Club

Home Ground - WINNACOTT RESERVE, Winnacott Road, WILLAGEE







SOUTH FREMANTLE DISTRICT FOOTBALL DEVELOPMENT COUNCIL

2019 PLAYING VENUE LOCATIONS

Armadale Junior Football Club

Home Ground - GWYNNE PARK, Seventh Road, ARMADALE

Bibra Lakes Junior Football Club

Home Ground 1 - MELLER PARK, Hope Road, BIBRA LAKE

Home Ground 2 - NICHOLSON RESERVE, Swallow Drive, YANGEBUP

Cockburn Junior Football Club

Home Ground - DAVILAK RESERVE, cnr Rockingham & Forrest Road, HAMILTON HILL

Fremantle City Dockers Junior Football Club

Home Ground - DICK LAWRENCE OVAL (Hilton Park Reserve), Lefroy Road, BEACONSFIELD

Hammond Park Junior Football Club

Home Ground - BOTANY PARK SPORTS PAVILLON, 62 Macquarie Blvd, HAMMOND PARK

Jandakot Jets Junior Football Club

Home Ground - ATWELL RESERVE, Brenchley Drive, ATWELL

HARMONY PRIMARY SCHOOL – Aurora Drive, ATWELL

Kardinya Suns Junior Football Club

Home Ground 1 - ALAN EDWARDS PARK, Gillett Drive, KARDINYA

Home Ground 2 - MORRIS BUZACOTT RESERVE, cnr Prescott Dr & Williamson Road, KARDINYA

Kelmscott Junior Football Club

Home Ground 1 - JOHN DUNN MEMORAL OVAL, Third Ave, KELMSCOTT

Home Ground 2 - CREYK PARK, Waltham Road, ARMADALE

Kwinana Junior Football Club

Home Ground - ORELIA DISTRICT SPORTING COMPLEX, Elmore Place, ORELIA

Mundijong Centrals Junior Football Club

Home Ground 1 - MUNDIJONG OVAL, Cockram Street, MUNDIJONG

Home Ground 2 - BRIGGS PARK, Mead Street, BYFORD

Roleystone Junior Football Club

Home Ground - SPRINGDALE PARK, Springdale Rd, ROLEYSTONE

South Coogee Junior Football Club

Home Ground - SANTICH PARK, Asquith St, MUNSTER